# CHAPTER V CONCLUSION AND SUGGESTION

This chapter contains the conclusion and suggestion. The conclusion is derived from the findings and discussion. Meanwhile, the suggestion is expected to recommend the English teacher, students and further researchers.

## Conclusion

Vocabulary is very important in learning English, there are many learning media in learning English vocabulary. One of learning media in learning English vocabulary is spinning wheel games media. This media is made of cardboard that is packaged with pictures, cards, or colorful designs so that it can attract students to learn English in a fun way. These features have addictive amusement value for users to the learning process they won't get bored easily. In using spinning wheel games media, students just spin the spinning wheel games media until it stops and the pointer show the selected part of the circuit. After that, the other groups scramble to answer and those who answer correctly give star or point. The use of a spinning wheel games media can attract students’ attention and motivation in the teaching-learning process and the classroom creates a relaxed atmosphere so that the students' interest in joining the teaching-learning process. In addition, spinning wheel games media is helpful in learning and makes it easier to remember English vocabulary with the help of pictures and words.

According to teacher's perception, spinning wheel games media make students more active in the learning process, involve friendly competition and they keep the learner's interest. These situations motivate the students to get involved and participate actively in the learning activities. Even, spinning wheel games media make students who sometimes like English become more like it after learning English vocabulary using the spinning wheel games media. In addition, accoding to students' perception, spinning wheel games media can change their learning styles in the classroom because they already feel bored with the classroom situation.

## Suggestion

Based on the conclusion, there are some suggestions addressed to the English teacher, students and further researchers.

1. Suggestions for English teacher

The researcher suggests English teacher to be creative in making learning media so that students are interested in learning English.

1. Suggestions for students

The researcher suggests students to increase learning motivation and to be dilligent in learning with their own way.

1. Suggestion for further researchers

The researcher suggests the further researcher to try to examine the effectiveness of using spinning wheel games media with the quatitative method.